

QUANTUM RECOMMENDATION SYSTEMS

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April 4, 2017

THE *HHL* ALGORITHM

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- Assumptions: $|b\rangle$ can be prepared $\text{polylog}(n)$ time and A is $\text{polylog}(n)$ sparse.
- Incomparable to classical linear system solver which returns vector $x \in \mathbb{R}^n$ as opposed to $|x\rangle$.

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- Sometimes a variant of the classical problem is solved: ℓ_1 vs ℓ_2 -SVM.
- Incomparable with classical.

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- *Quantum recommendation systems.*
- An exponential speedup over classical with similar assumptions and guarantees.
- An end to end application with no assumptions on the data set.
- Solves the 'same' problem as a classical recommendation system.

THE RECOMMENDATION PROBLEM

- The preference matrix P .

	P_1	P_2	P_3	P_4	\dots	\dots	P_{n-1}	P_n
U_1	.1	.4	?	?	\dots	\dots	?	.9
U_2	.2	?	.6	?	\dots	\dots	.85	?
U_3	?	?	.8	.9	\dots	\dots	?	.2
\vdots	\dots	\dots	\dots	\dots	\dots	\dots	\dots	\dots
U_m	?	.75	?	?	\dots	\dots	?	.2

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- The assumption that P has a good rank- k approximation for small k is widely used.

THE NETFLIX PROBLEM

Netflix Prize

COMPLETED

What we were interested in:

- High quality *recommendations*

Proxy question:

- Accuracy in predicted rating
- Improve by 10% = \$1million!

$$\text{RMSE} = \sqrt{\frac{1}{n} \sum_{j=1}^n (y_j - \hat{y}_j)^2}$$

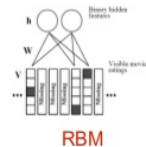
NETFLIX

SVD

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} \times \begin{bmatrix} \lambda_1 & \lambda_2 \end{bmatrix} \times \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

Results

- Top 2 algorithms still in production



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THEOREM

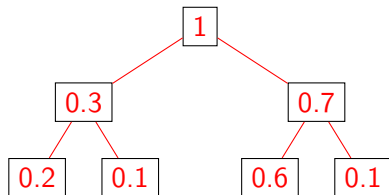
There is a quantum recommendation algorithm with running time $O(\text{poly}(k)\text{polylog}(mn))$.

COMPUTATIONAL MODEL

- Samples from P arrive in an online manner and are stored in data structure with update time $O(\log^2 mn)$.

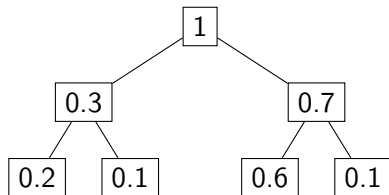
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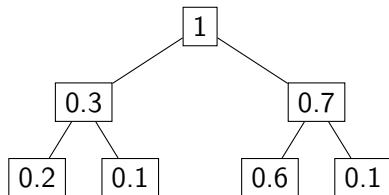
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- We use the standard memory model used for algorithms like Grover search.
- Users arrive into system in an online manner and system provides recommendations in time $\text{poly}(k)\text{polylog}(mn)$.

SINGULAR VALUE ESTIMATION

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There is an algorithm with running time $O(\text{polylog}(mn)/\epsilon)$ that transforms $\sum_i \alpha_i |v_i\rangle \rightarrow \sum_i \alpha_i |v_i\rangle |\bar{\sigma}_i\rangle$ where $\bar{\sigma}_i \in \sigma_i \pm \epsilon \|A\|_F$ with probability at least $1 - 1/\text{poly}(n)$.

MATRIX SAMPLING

- Let T be a 0/1 matrix such that $T_{ij} = 1$ if item j is 'good' recommendation for user i .

	P_1	P_2	P_3	P_4	\dots	\dots	P_{n-1}	P_n
U_1	0	0	?	?	\dots	\dots	?	1
U_2	0	?	0	?	\dots	\dots	1	?
U_3	?	?	1	1	\dots	\dots	?	0
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U_m	?	1	?	?	\dots	\dots	?	0

- Set the ?s to 0 and rescale to obtain a *subsample* matrix \hat{T} .

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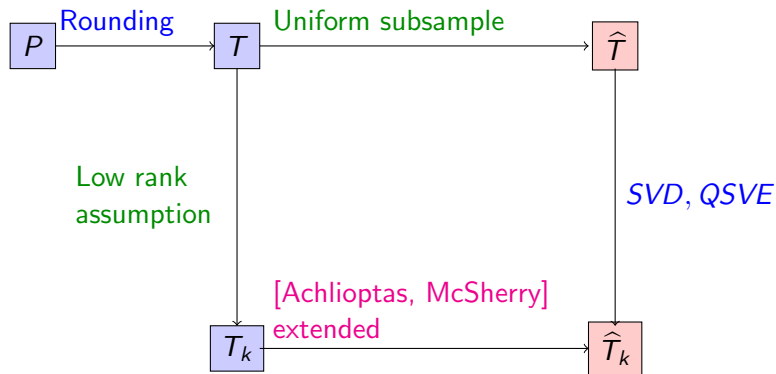


FIGURE: Matrix sampling based recommendation system.

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- The low rank assumption implies that $\|T - T_k\| \leq \epsilon \|T\|_F$ for small k .
- **Analysis: Sampling from matrix 'close to' \hat{T}_k yields good recommendations.**

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THEOREM (AM02)

If \hat{A} is obtained from a 0/1 matrix A by subsampling with probability $p = 16n/\eta \|A\|_F^2$ then with probability at least $1 - \exp(-19(\log n)^4)$, for all k ,

$$\|A - \hat{A}_k\|_F \leq \|A - A_k\|_F + 3\sqrt{\eta}k^{1/4}\|A\|_F$$

- The quantum algorithm samples from $\widehat{T}_{\geq \sigma, \kappa}$, a projection onto all singular values $\geq \sigma$ and some in the range $[(1 - \kappa)\sigma, \sigma)$.

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- We extend *AM02* to this setting showing that:

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- For most typical users, samples from $(\widehat{T}_{\sigma,\kappa})_i$ are good recommendations with high probability.

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- Running time depends on the threshold and not the condition number.

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OPEN QUESTIONS

- Find a classical algorithm matrix sampling based recommendation algorithm that runs in time $O(\text{poly}(k)\text{polylog}(mn))$.

OR

Prove a lower bound to rule out such an algorithm.

- Find more quantum machine learning algorithms.